



## LTMon™ User's Guide

## **Legal Notices**

© 2013 Luminex Software, Inc. All rights reserved. No part of this work may be reproduced or disclosed to third parties in any form or by any means, graphically, mechanically or electronically, including but not limited to photocopying, recording or taping without the prior written permission of Luminex Software, Inc.

Channel Gateway products are sold and licensed by Luminex Software, Inc. (“Luminex”) pursuant to the terms and conditions of Luminex’s standard Purchase and License Agreement or other applicable agreement (“Luminex Agreement”). Consult your Luminex Agreement for the specific terms and conditions governing the sale and license of your Channel Gateway. All software is covered by copyright, trade secret and/or patent protection and is owned by Luminex. No part may be copied, modified or transferred without the prior written permission of Luminex. You may not reverse engineer the hardware or reverse compile the software. Hardware and software described herein is confidential, proprietary and trade secret property of Luminex and may not be disclosed to third parties or used except as permitted in your Luminex Agreement.

Luminex, Channel Gateway and LTMon are trademarks of Luminex Software, Inc. All other trademarks and trade names are the property of others.

**DISCLAIMER:** While every effort has been made to ensure the technical accuracy of this manual, Luminex makes no warranties or representations, either express or implied, with respect to the contents herein. Further, should the procedures set forth in this manual not be followed or be misapplied, Luminex disclaims any warranty for damage to the product or any other liability.

### **LTMon User's Guide version 1.04**

Luminex Software, Inc.  
871 Marlborough Avenue  
Riverside, CA 92507

Phone: +1 (951) 781-4100  
Fax: +1 (951) 781-4105

[info@luminex.com](mailto:info@luminex.com)  
[www.luminex.com](http://www.luminex.com)

March 2013

# Table of Contents

|                                       |          |
|---------------------------------------|----------|
| <b>1. Overview .....</b>              | <b>1</b> |
| 1.1    Channel Gateway .....          | 1        |
| 1.2    LTMon .....                    | 1        |
| 1.3    Batch Utilities .....          | 1        |
| 1.3.1    Admin+ .....                 | 1        |
| 1.3.2    Scratch Update Utility.....  | 1        |
| <b>2. LTMon Commands.....</b>         | <b>2</b> |
| 2.1    Command: H .....               | 2        |
| 2.2    Command: DUN .....             | 3        |
| 2.3    Command: HDUN .....            | 3        |
| 2.4    Command: DAC.....              | 4        |
| 2.5    Command: HDAC .....            | 4        |
| 2.6    Command: DNED dev .....        | 5        |
| 2.7    Command: FNED dev .....        | 5        |
| 2.8    Command: DDEV devnum .....     | 5        |
| 2.9    Command: DCAP .....            | 5        |
| 2.10    Command: DSP <dev>.....       | 6        |
| 2.11    Command: DAL.....             | 6        |
| 2.12    Command: DALCG.....           | 6        |
| 2.13    Command: DALDDR .....         | 6        |
| 2.14    Command: DCG.....             | 7        |
| 2.15    Command: DDS.....             | 7        |
| 2.16    Command: DREP dataserver..... | 7        |
| 2.17    Command: DV volser.....       | 8        |
| 2.18    Command: HALTALL.....         | 8        |
| 2.19    Command: PSTOP.....           | 8        |
| 2.20    Command: DISC .....           | 9        |
| 2.21    Command: LSE.....             | 9        |
| 2.22    Command: LDE.....             | 9        |

|   |                              |           |
|---|------------------------------|-----------|
| 2.23  | Command: LMO.....            | 10        |
| 2.24  | Command: HH.....             | 10        |
| 2.25  | Command: DVER .....          | 11        |
| 2.26  | Command: LRQ.....            | 11        |
| 2.27  | Command: LBT.....            | 11        |
| 2.28  | Command: LMB.....            | 12        |
| 2.29  | Command: LCB.....            | 12        |
| 2.30  | Command: LHIST.....          | 12        |
| 2.31  | Command: D xaddr,xlen.....   | 13        |
| <b>3.</b>   | <b>Batch Utilities .....</b> | <b>14</b> |
| 3.1   | Admin+ .....                 | 14        |
| 3.2   | Scratch Update Utility.....  | 15        |
| <b>Appendix A. LTMon Command to Admin+ Script Cross Reference .....</b> |                              | <b>19</b> |

# **1. Overview**

## **1.1 Channel Gateway**

The Luminex Channel Gateway is a rack mounted server that emulates mainframe 3490 and/or 3590 tape drives. It connects to the mainframe via FICON or ESCON channels. The mainframe tape media is identified by VOLSER from the mainframe. Each VOLSER corresponds to a set of open systems files on whatever open systems storage device has been attached to the Channel Gateway server. None of the files related to a VOLSER reside in the Channel Gateway.

The Channel Gateway has a TCP/IP browser interface that allows computer operations personnel to view activity in the Channel Gateway, perform tape operator functions and other functions.

## **1.2 LTMon**

Luminex Tape Monitor (LTMon) is a mainframe z/OS started task that facilitates operator communication with Luminex Channel Gateways. The operator uses the MVS modify command to pass commands to the LTMon started task. Responses are displayed on the console. In addition, LTMon will fetch and display alert messages to the master console from the Channel Gateways. To communicate with a Channel Gateway, LTMon must allocate and open a tape data set via any available drive on that server.

## **1.3 Batch Utilities**

### **1.3.1 Admin+**

Admin Plus is a batch interface to the Luminex Channel Gateways for administrative functions. Commands are passed via a SYSIN file and responses are returned via a SYSPRINT file. To communicate with a channel gateway, the Admin+ program must allocate and open a tape dataset via any available drive on that server.

### **1.3.2 Scratch Update Utility**

The Luminex Scratch Update Utility (LSCRUP) is used to extract a list of scratch VOLSERs from your existing tape management report. A subsequent IEBGENER step then writes that scratch list to the Luminex Channel Gateway server. If the server has been defined as an MTL (manual tape library), then you must also generate IDCAMS ALTER VOLUMEENTRY statements and update the TCDB (tape catalog data base, SYS1. VGENERAL). The list of supported vendors and report formats in the sample JCL provided in “3.2 Scratch Update Utility”.

## 2. LTMon Commands

Many of the LTMon commands are sent to multiple Channel Gateway servers simultaneously. The response from a server is displayed as soon as that server is done. Since these responses can arrive in no particular order, LTMon will usually precede the response with the following line.

```
LUMSERV: cgname unique-cg-number name-of-requested-command
```

Here is an example of this line followed by the response to the DSP command.

```
--> DSP
LUMSERV: CG1 00003B3C9D09 DSP
Scratch Pool Count Next
scratch.pool 0
3490.pool 2219 X00001 X00002 X00003 X00004 X00005 X00006 X00007 X00008
```

The full syntax is as follows.

```
F started-task-name, command-and-arguments
```

There is a help “H” command that displays a short summary of operator commands. If the name of the Luminex Tape Monitor started task is “LTMON”, then the full command would be

```
F LTMON, H
```

In the following descriptions, the “F *started-task-name,*” is always omitted (and assumed). If the LTMon program is running within a job instead of a started task PROC, then use the job name instead of *started-task-name*.

Some commands have an optional argument. If optional, that argument is shown in angle braces “<” and “>”.

Syntax is shown in COURIER font. Upper-case parts represent literal syntax. Lower-case parts of the syntax represent the kind of an argument that must be inserted at that point. Italicized parts of the syntax represent variables.

### 2.1 Command: H

Description: Displays a quick reference list of operator modify commands for LTMon.

```
--> H
DUN          ... Display luminex tape UNits
DAC          ... Display AActive tape units
DNED dev    ... Display device NED from Memory
FNED dev    ... Display device NED from device
DDEV dev    ... Display cg DEvice status
DCAP         ... Display storage CAPacity
DSP <dev>   ... Display Scratch Pools
DAL          ... Display ALert messages CG&DDR
```

```

DALCG      ... Display ALert messages CG
DALDDR     ... Display ALert messages DDR
DCG        ... Display Channel Gateway servers
DDS        ... Display Data Servers
DREP dataserver ... Display REPLICATION status
DV volser   ... Display Volser info

HDUN       ... Help for DUN symbols
HDAC       ... Help for DAC symbols
HALTALL    ... terminal all monitor subtasks
PSTOP      ... terminate processing and quit

DISC       ... DISCover servers and tape units
LSE        ... List defined SErvers
LDE        ... List defined DEvices (& Servers)
LMO        ... List MOnitor subtask status

```

## 2.2 Command: DUN

DUN: Display luminex tape UNits

Description: Displays a condensed summary of known Luminex tape devices and their current status. The “T” column refers to the device type: 4=3490, 5=3590, T=unknown tape model. The “UUUU” contains a partial device number with “x” instead of the last hex digit. The remaining columns provide that last hex digit of the device number and a status code at the intersection of row and column. An explanation of the status codes is available through the HDUN command.

```

---> DUN
T UUUU  0  1  2  3  4  5  6  7  8  9  A  B  C  D  E  F
4 D00x  -  -  -  -  -  -  -  -  -  -  -  -  -  -  -  -  -
T D01x  ?  -  ?  ?  ?  ?  ?  ?  ?  ?  ?  ?  ?  ?  ?  ?
5 D04x  +  +  +  -  -  -  -  -  -  -  ?  -  -  -  -  -  -
4 D40x  +. +. +. +. +. +. +. +. +. +. +. +. +. +
4 D41x  +  +. +. +. +. +. +. +. +. +. +. +. +
5 E50x  A. A. A. A. A. A. A. +. +. +. +. +. +. +.
```

## 2.3 Command: HDUN

HDUN: Help for DUN symbols

Description: Explains the device status codes that are displayed by the DUN command.

```

---> HDUN
DUN DISPLAYS 1 OR 2 CHARS PER LUMINEX DEVICE (UNIT).
CHAR 1:  ? MEANS NOT ONLINE SINCE IPL
         - MEANS NOT ONLINE
         + MEANS      ONLINE
         * MEANS      ONLINE AND ALLOCATED BY LUMOPR
         A MEANS ASSIGNED
         S MEANS IN USE BY SYSTEM FUNCTION
CHAR 2:  . MEANS NOT ALL PATHS ONLINE
         F MEANS PENDING OFFLINE
         X MEANS ASSIGNED ELSEWHERE (OTHER LPAR)
```

“T” Column contains tape model: 4=3490, 5=3590, T=unknown.

“UUUU” Column contains partial device number.

The remaining column contain status codes for each Luminex tape device.

## 2.4 Command: DAC

DAC: Display ACtive tape units

Description: Displays the current status of each active tape drive. An active tape drive is one that is allocated or in use. An explanation of the status codes is available through the HDAC command.

```
---> DAC
1700 * ##1700 AS=00AE DYNPATH
D042 * ##D042 AS=00AE DYNPATH AUTOSW
D41F * ##D41F AS=00AE NOTRDY INTVNEED DYNPATH
DB03 * ##DB03 AS=00AE DYNPATH AUTOSW
DB17 * ##DB17 AS=00AE DYNPATH
E500 A. XE500X AS=0046 DYNPATH
E501 A. XE501X AS=0044 DYNPATH
E502 A. XE502X AS=004B DYNPATH
E50F *. ##E50F AS=00AE DYNPATH
EA00 A. LU9500 AS=0048 DYNPATH
```

## 2.5 Command: HDAC

HDAC: Help for DAC symbols

Description: Explains most of the device status codes that are displayed by the DAC command. The second column of the DAC response contains unit status codes that are the same as the DUN command and explained by the HDUN command.

```
---> HDAC
DAC DISPLAYS INFO ABOUT EACH ALLOCATED LUMINEX DEVICE.
COL1-4 IS DEVICE NUMBER.
COL6-7 IS THE SAME UNIT STATUS AS SHOW BY DUN COMMAND.
COL9-14 IS CURRENTLY MOUNTED VOLSER.
AS= SHOWS ADDRESS SPACE ID THAT ALLOCATED THE DRIVE.
MNT-NOTREQ BIT:UCBJBNR,UCBMMSGP MOUNT NOT REQUESTED
VORSN     BIT:UCBWGT,UCBVORSN OPERATOR REASON FOR VARY
VHRSN     BIT:UCBWGT,UCBVORSN HIERARCH REASON FOR VARY
VLRSN     BIT:UCBWGT,UCBVLRSN LIBRARY REASON FOR VARY
NOTRDY    BIT:UCBFLA,UCBNRY UNIT IS NOT READY
PERMERR   BIT:UCBFLA,UCBPERM SUBCHAN NOT USABLE
HALT      BIT:UCBFLA,UCBHALT HALT IN PROGRESS
CLEAR     BIT:UCBFLA,UCBCLEAR CLEAR IN PROGRESS
BOXED     BIT:UCBFLA,UCBBOX DEVICE IS BOXED
INTERCEPT BIT:UCBFLB,UCBINCPT SPECIAL INTERCEPT PEND
HOTIO     BIT:UCBFLB,UCBHDET HOT IO DETECTED
INTVREQ   BIT:UCBFLC,UCBIVRS INTERVENTION REQUIRED
INTVNEED  BIT:UCBFLC,UCBIVRR INTERVENTION NEEDED
DDR       BIT:UCBFLC,UCBDDRSW DDRSWAP WANTED
DDRSWAP   BIT:UCBFLP1,UCBSWAPF SWAP ALLOWED & WANTED
SMS       BIT:UCBFL6,UCBSMSMM UNDER SMS CONTROL
DYNPATH   BIT:UCBFLP1,UCBDYNPH DYNAMIC PATHING ENABLED
```

|           |                      |                        |
|-----------|----------------------|------------------------|
| MULTISYS  | BIT:UCBFL7, UCBMASGN | MULTISYS ASSIGN ACTIVE |
| AUTOSW    | BIT:UCBFL7, UCBAUTOS | AUTOSWITCHING ACTIVE   |
| BUSY      | BIT:UCBFLA, UCBSTRT  | IO IN PROGRESS         |
| REWINDING | BIT:UCBWGT, UCBREW   | TAPE REWINDING         |
| UNLOADING | BIT:UCBSTAT, UCBUNLD | TAPE UNLOADING         |

## 2.6 Command: DNED dev

## DNED: Display device NED from memory

Description: Displays the NED that was last fetched from the device. The NED contains information about the equipment model and identity. The DUN command displays the devices that can be used with this command.

--> DNED E502  
E502 DV NED CC010200 003590 B10 DWD Ca con13b3c9d09 1002  
E502 CU NED CC020000 003590 A00 DWD Ca con13b3c9d09 1002  
E502 NED EC000000 003590 B10 DWD Ca con13b3c9d09 1002  
E502 GNEO 80800080 00008C8C 00000000 00000000 00000000 00000000 00000000 00000000

Note: NED means Node Element Descriptor. These are used to uniquely identify each mainframe device and some of the major components of that device.

## 2.7 Command: FNED dev

## FNED: Fetch device NED from device

Description: Fetches the current NED from the device and displays the NED. The NED contains information about the equipment model and identity. The DUN command displays the devices that can be used with this command.

## 2.8 Command: DDEV devnum

DDEV: Display channel gateway DEvice status

Description: Displays information about the specified tape device from the perspective of the Luminex Channel Gateway server (LUMSERV below). The DUN command displays the devices that can be used with this command.

---> DDEV 0490  
LUMSERV: CG1 500034970B8D DDEV  
Device is Ready, No tape loaded

## 2.9 Command: DCAP

## DCAP: Display storage CAPacity

Description: Displays capacity information from tape data server(s).

```
---> DCAP
LUMSERV: CG1          00003B3C9D09  DCAP
/var/spool/dd690/spool1
Filesystem      kbytes   used   avail capacity Mounted on
10.10.10.100:/backup/replicate 5270943744 61673472 5209270272    2%   /var/
spool/dd690/spool1
```

## 2.10 Command: DSP <dev>

DSP: Display Scratch Pools

Description: Displays information about each defined scratch pool. If a device number is specified, then only the scratch pools accessible from that device are displayed. The DUN command displays the devices that can be used with this command.

```
---> DSP
LUMSERV: CG1          00003B3C9D09  DSP
Scratch Pool      Count  Next
scratch.pool      0
3490.pool        2219   X00001 X00002 X00003 X00004 X00005 X00006 X00007 X00008
X00009 X00010
```

## 2.11 Command: DAL

DAL: Display ALert messages from channel gateway and ddr

Description: Displays any current ALERT messages from each Luminex Channel Gateway and each data server. This command invokes DALCG and DALDDR.

```
---> DAL
LUM009-CG1      - Server cg1 - Device has been idle for 126 seconds
LUM101-CG1      - Only 52 scratch tapes in /opt/DWexpress/scratch.pool
LUM103-DD890NY2  Tue Sep 14 08:50  Encl 2 (SHU8959001073A8) Disk 15 has
failed and should be replaced
```

## 2.12 Command: DALCG

DALCG: Display ALert messages from channel gateway

Description: Displays any current ALERT messages from each Luminex Channel Gateway.

```
---> DALCG
LUM009-CG1      - Server cg1 - Device has been idle for 126 seconds
LUM101-CG1      - Only 52 scratch tapes in /opt/DWexpress/scratch.pool
```

## 2.13 Command: DALDDR

DALDDR: Display ALert messages DDR

Description: Displays any current ALERT messages from each data server.

```
---> DALDDR
LUM103-DD890NY2      Tue Sep 14 08:50    Encl 2 (SHU8959001073A8) Disk 15 has
failed and should be replaced
```

## 2.14 Command: DCG

DCG: Display Channel Gateway servers

Description: Displays identifying information about each Channel Gateway server. A command is sent to each Channel Gateway to obtain the information. As each Channel Gateway responds, the gathered information is displayed.

```
---> DCG
LUMSERV: CG1          00003B3C9D09  IP: 10.211.1.11
LUMSERV: CG2          000034970B8D  IP: 10.211.1.21
LUMSERV: CG4          000034975A2E  IP: 10.211.1.31
LUMSERV: CG3          000034971192  IP: 10.211.1.41
```

## 2.15 Command: DDS

DDS: Display Data Servers

Description: Displays identifying information about each Data Server.

```
---> DDS
LUMSERV: CG1          00003B3C9D09  DDS
DD890NY1 NFS DDR 10.10.10.110
DD890NY2 NFS DDR 10.10.10.120
```

## 2.16 Command: DREP dataserver

DREP: Display REPLICATION status

Description: Displays a report about the current replication status. Due to the large amount of output from this command, the use of Admin+ is advised. A list of valid dataserver names can be obtained from the DDS command.

```
---> DREP DD890NY1
LUMSERV: CG1          00003B3C9D09  DREP
DD890NY1 Replication Configuration
CTX:           : 1
Source:        : dir://dd690.luminex.com/backup/replicate
Dest:          : dir://dd510.luminex.com/backup/replicate
Connection:   : dd690.luminex.com* (default)*
Status:        : yes
DD890NY1 Replication status
CTX:           : 1
Mode:          : destination
Destination:   : dir://dd510.luminex.com/backup/replicate
Enabled:       : yes
Local filesystem status: : enabled
Connection:   : connected since Thu Sep  2 06:19:24
State:         : normal
Error:         : no error
```

```
Sync ed-as-of time:      Mon Sep 13 01:32
Current throttle:        unlimited
DD890NY1 Replication Statistics
CTX      : 1
Dest      : dir://dd690.luminex.com/backup/replicate
Post-Comp Bytes Sent    : dir://dd510.luminex.com/backup/replicate
Pre-Comp Bytes Sent     : dd690.luminex.com*
Pre-Comp Bytes Recieved : (default)*
Sync ed as of Time      : yes
Pre-Comp Bytes Remaining :
```

## 2.17 Command: DV volser

DV: Display Volser info

Description: Displays information about the specified tape VOLSER. Since there is no LTMon facility for listing all VOLSERs within the care of the Luminex Channel Gateway, the VOLSER argument would have to come from some other external list or report such as a tape management system inventory report.

```
--> DV 507262
LUMSERV: CG1          00003B3C9D09  DV
Volser - 507262
Scratch - N
Location - /var/spool/dd880mf1/spool1
Size - 0.88K
Dataset - GJS1.MAINT.ZOS11A
Date Written - Sat Aug 11 13:54:29 2010
```

Note: Dataset display only includes the last 17 characters.

## 2.18 Command: HALTALL

HALTALL: terminate all monitor subtasks

Description: Deallocates all tape drives currently allocated to LTMon, and terminates the corresponding subtasks. This command should be issued prior to taking Luminex devices offline.

```
--> HALTALL
HALTING ALL ACTIVE MONITOR TASKS (STOP IMMEDIATE)
IEF234E K E50F,ZZE50D,PVT,LTMON,LTMON
IEF234E K D06F,ZZD06D,PVT,LTMON,LTMON
IEF234E K D05F,ZZD05D,PVT,LTMON,LTMON
LUMOPR IS NOW IDLE -- NO MONITOR DEVICES
```

## 2.19 Command: PSTOP

PSTOP: terminate processing and quit

Description: Terminates the LTMon program. The program can also be terminated via the MVS PSTOP command “P *started-task-name*”, by “CANCEL *started-task-name*” or by “F *started-task-name*, PSTOP”.

```
---> PSTOP
NO ACTIVE MONITOR TASKS
MXLUMOPR EXITING PROGRAM
IEF404I LTMON - ENDED - TIME=00.25.38
$HASP395 LTMON     ENDED
```

## 2.20 Command: DISC

DISC: DISCover servers and tape units

Description: Augments the list of servers and devices that may have been defined in the config file by scanning all UCB's and looking for Luminex Channel Gateways. This command also corrects the TAG and MT values that are displayed by the LDE command.

```
---> DISC
SERVER/DEVICE DISCOVERY COMPLETED
```

## 2.21 Command: LSE

LSE: List defined SErvers

Description: Lists all servers that are currently known to LTMon.

```
---> LSE
CG1      SERVER IP=10.33.10.101      SER=00003B3C9D09
```

## 2.22 Command: LDE

LDE: List defined DEvices and servers

Description: Lists all servers and corresponding devices that are currently known to LTMon.  
Note: the values for TAG and MT values are refreshed by the DISC command for all Channel Gateway devices that have NED information.

```
---> LDE
CG1      SERVER IP=10.33.10.101      SER=00003B3C9D09
        DEV=E500  TAG=2000  MT=003490C22
        DEV=E501  TAG=2001  MT=003490C22
        DEV=E502  TAG=2002  MT=003490C22
        DEV=E503  TAG=2003  MT=003490C22
        DEV=E504  TAG=2004  MT=003490C22
        DEV=E505  TAG=2005  MT=003490C22
        DEV=E506  TAG=2006  MT=003490C22
        DEV=E507  TAG=2007  MT=003490C22
        DEV=E508  TAG=2008  MT=003490C22
        DEV=E509  TAG=2009  MT=003490C22
        DEV=E50A  TAG=200A  MT=003490C22
        DEV=E50B  TAG=200B  MT=003490C22
        DEV=E50C  TAG=200C  MT=003490C22
        DEV=E50D  TAG=200D  MT=003490C22
        DEV=E50E  TAG=200E  MT=003490C22
        DEV=E50F  TAG=200F  MT=003490C22
```

DEV=device number, TAG=internal Channel Gateway device session number, MT=device type and model.

## 2.23 Command: LMO

LMO: List MOnitor subtask status

Description: Lists each LTMon subtask, information about its status, and any commands that are in progress or that have not been fully processed.

The DAL, DALCG, and DALDDR commands are not deleted until they have been superseded by a newer display of alerts. This is so that LTMon can keep track of what alerts have been displayed on the master console. Other commands may also be retained in DONE status for the purpose of eliminating duplicate responses. These will be deleted when all Channel Gateways have responded to that particular command.

For each Channel Gateway, the following is displayed on one line: Channel Gateway name, device number that is being used to monitor the Channel Gateway, number of active commands, current status of the Channel Gateway monitor subtask, and status time. Subsequent lines for that Channel Gateway contain: command name, request status, message id, and status time. The request status can be: WAIT=initiated, ERROR=command failed, TIMEOUT=never completed, or DONE=command finished normally. The MSGID is assigned when a command is started and is used to pick up the command response. The status time is updated whenever the command request changes status. Supplemental information about the command may be displayed to the right of the time.

```
---> LMO
CGSERVER MDEV ACTV STATUS      TIME=232527
CG1      E50F 0    WAITING FOR WORK 232527
        DALDDR  DONE   MSGID=100F0002  232222
        DALDDR  DONE   MSGID=100F0004  232223
        DALDDR  DONE   MSGID=100F0005  232222
        DALCG   DONE   MSGID=100F0001  232226
CG2      D05F 1    WAITING FOR WORK 232527
        DALDDR  DONE   MSGID=210F0045  232222
        DALDDR  TIMEOUT MSGID=210F0046  232436
        DALDDR  DONE   MSGID=210F0047  232222
        DALCG   DONE   MSGID=210F0043  232240
CG3      D06F 1    WAITING FOR WORK 232527
        DALDDR  DONE   MSGID=310F0043  232222
        DALDDR  DONE   MSGID=310F0044  232223
        DALDDR  DONE   MSGID=310F0045  232222
        DALCG   DONE   MSGID=310F0041  232240
```

## 2.24 Command: HH

Description: Lists diagnostic commands that are usually not needed by operators and config statements that are prepared during LTMon install and configuration. The commands may be needed by a systems programmer in unusual situations. The config statements are used in the configuration parameter file and documented in “LTMon Installation and Configuration Guide.”

```

----> HH
DVER          ... Display program VERSion
LRQ           ... List ReQuest blocks
LBT           ... List BaTch   blocks
LMB           ... List Monitor Blocks
LCB           ... List Control Blocks
LHIST          ... List script HISTory
D xaddr.xlen  ... Display storage

CONFIG STATEMENTS
CHKALERT=
IDALSECS=
IDALFEAT=
CMDWAITWNG=
CMDWAITMAX=

TLABEL=
TDISP=
TDPRE=
TDSUFUUUX=
SERVER= NAME= IP= V=
DEV= TAG= MT= V=
DDR=

```

## 2.25 Command: DVER

DVER: Display program VERSion

Description: Displays the current version of the LTMon programs. Use to check that the correct version of LTMon has been installed.

```

----> DVER
PGM=MXLUMOPR VER=01.01.12 UPD=(2010-09-13 08:12:35)
PGM=MXLUMOPT VER=01.01.12 UPD=(2010-09-13 07:17:37)

```

## 2.26 Command: LRQ

LRQ: List ReQuest blocks

Description: Lists all command requests that have not been fully processed. Use to gather diagnostic information for support.

```

----> LRQ
RQ=00062080 LISTN=00062178 BATNEXT=00062178 HNEXT=00000000 SNEXT=00000000
      E50F DONE      BT=00061380 CG=119030C0 TCBA=00000000 FRE=N DON=Y
RQ=00062178 LISTN=00062270 BATNEXT=00062270 HNEXT=00000000 SNEXT=00000000
      D05F WAIT      BT=00061380 CG=11903180 TCBA=00000000 FRE=N DON=N
RQ=00062270 LISTN=00062368 BATNEXT=00000000 HNEXT=00000000 SNEXT=00000000
      D06F WAIT      BT=00061380 CG=11903240 TCBA=00000000 FRE=N DON=N

```

## 2.27 Command: LBT

LBT: List BaTch blocks

Description: Lists all batches of command requests that have not been fully processed. Use to gather diagnostic information for support.

```
---> LBT
BT=00061380 PG=00032FC4 CT=3 DN=3 FRQ=00062080 LBT
SCRIPT=SERVERGETALERT
E50F RQ=00062080 DONE ID=100F0001 TRY=14 BUF A=00063000 L=0077
D05F RQ=00062178 DONE ID=210F0043 TRY=23 BUF A=00064000 L=004B
D06F RQ=00062270 DONE ID=310F0041 TRY=23 BUF A=00065000 L=004B
```

## 2.28 Command: LMB

LMB: List Monitor Blocks

Description: Lists all monitor control blocks. Use to gather diagnostic information for support.

```
---> LMB
MB=11906000 NEXT=11907000 TCBA=008E0BB8 CWAKE=808FC5F8
E50F RQHOLD=00000000 RQNEW=00000000 STOP= TERM= ST=WAITING FOR WORK
MB=11907000 NEXT=11908000 TCBA=008E08E8 CWAKE=808DE198
D05F RQHOLD=00000000 RQNEW=00000000 STOP= TERM= ST=WAITING FOR WORK
MB=11908000 NEXT=00000000 TCBA=008E0618 CWAKE=808DE110
D06F RQHOLD=00000000 RQNEW=00000000 STOP= TERM= ST=WAITING FOR WORK
```

## 2.29 Command: LCB

LCB: List Control Blocks

Description: Lists other LTMon control blocks. Use to gather diagnostic information for support.

```
---> LCB
000380A8-000396D7 = LUMOPR WORKAREA
000396D8-0004AFFF = LUMOPR BUFFERS
CGANCHOR=11903000 USEDDBT=00061380 TOPRQ=00062080
CURR CG=11903180 DEV=11905DC8 BT=00000000 RQ=00062178 MB=11907000
```

## 2.30 Command: LHIST

LHIST: List script HISTory

Description: Lists the most recent scripts for each monitor device. Use to gather diagnostic information for support.

```
---> LHIST
CG1 E50F WAITING FOR WORK LHIST
00:26:22 SERVERGETCAP
00:43:40 SERVERGETDDRREPPSTATUS DD890NY1
00:45:09 SERVERGETVOLINFO ZZCG1
01:01:10 SERVERGETCAP
01:01:17 SERVERGETALERT
```

## **2.31 Command: D *xaddr,xlen***

D: Display storage

Description: Displays storage contents. Warning: this command can cause LTMon to abend if an invalid storage address is displayed. Use as directed to gather diagnostic information for support.

```
---> D 999999.10
IEA995I SYMPTOM DUMP OUTPUT 128
SYSTEM COMPLETION CODE=0C4 REASON CODE=00000011
```

## 3. Batch Utilities

Luminex provides two batch utility programs for use with the Channel Gateway. Admin+ executes server scripts and puts the responses to a report DD. The Scratch Update batch utility reads selected tape inventory reports from other vendors and updates the scratch list on the Channel Gateway.

### 3.1 Admin+

Admin+ is a batch program for z/OS that sends commands to the Channel Gateway and retrieves responses to those commands. It uses an in-channel method for communicating to the server via an open tape data set.

New Admin+ commands can be implemented as needed without requiring any changes to the mainframe program other than placing the new command into the JCL that invokes Admin+.

Some of these functions are also available via LTMon. For a list of corresponding commands, see “Appendix A. LTMon Command to Admin+ Script Cross Reference”.

Here is sample JCL for the Admin+ program.

```
//ADMPLUS EXEC PGM=LUMADM
//TAPECTL DD DSN=VENDOR.LUM.ADMPLUS.&VOLF,DISP=(NEW,KEEP),
//           DCB=(RECFM=FB,LRECL=4096,BLKSIZE=32768),
//           UNIT=&DEVF,VOL=(PRIVATE,,,1,SER=&VOLF)
//REPORT   DD SYSOUT=*
//SYSUDUMP DD SYSOUT=*
//STEPLIB  DD DSN=VENDOR.LUM.LOADLIB,DISP=SHR      (NO APF AUTH)
//SYSUT1   DD *          ADMIN+ FUNCTION(S) TO BE PERFORMED
TIMESET
GET UNAME-a
GET CAP
/*
```

Output from the program shows each command that was requested, immediately followed by the corresponding output.

```
=====
ADMIN+   TIMESET
(the Channel Gateway server environment will appear here)
Fri Jul 30 10:56:03 PDT 2010
Fri Jul 30 10:56:03 PDT 2010
Fri Jul 30 10:56:03 PDT 2010
=====
ADMIN+   GET UNAME-a
(the Channel Gateway server environment will appear here)
Fri Jul 30 10:56:03 PDT 2010
=====
ADMIN+   GET CAP
10.10.10.100:/backup/replicate SIZE: 4.9T USED: 441G CAPACITY: 9%
```

## 3.2 Scratch Update Utility

The LSCRUP program is used to extract a list of scratch VOLSERs from your existing tape management report. A subsequent IEBGENER step then writes that scratch list to the Luminex Channel Gateway server. If the server has been defined as an MTL (manual tape library), then you must also generate IDCAMS ALTER VOLUMEENTRY statements and update the TCDB (tape catalog data base, SYS1.VGENERAL).

Both of the provided sample jobs have an EOJ statement (//) that prevents the actual update steps (ALTERVOL, SERVRUPD) from executing. You must remove this EOJ after you have finished testing the EXTRACT step, or else the scratch list will not be updated.

The Luminex Channel Gateway default configuration is for a single scratch pool. This scratch pool is updated whenever a list of scratch VOLSERs is written to a special tape VOLSER that is assigned to that scratch pool. This special tape VOLSER is usually SCRTAP. If there are multiple scratch pools or if a particular VOLSER range is assigned to the Channel Gateway, then SCRTAP is not appropriate.

One possible convention is to use the lowest VOLSER in the range of scratch VOLSERs as the scratch update special VOLSER. For example, if VOLSERs 500000 through 699999 were assigned to the Luminex Channel Gateway, then it would make sense for VOLSER 500000 to be designated as the special scratch update VOLSER. This means that VOLSER 500000 would have to be set aside with a data set that never expires so that the VOLSER never goes scratch. This data set name would then be specified in the SERVRUPD SYSUT2 DD statement with a disposition of OLD, KEEP.

If you have a disaster recovery plan that has a separate set of output VOLSERs for the DR site, then you might want to set up a separate LSCRUP job for those VOLSERs.

The following is a copy of the sample job for updating the scratch list if the Channel Gateway has been installed as a manual tape library (MTL).

```
//LSCRMTL JOB 0,0,PRTY=3,  
//           CLASS=A,MSGCLASS=E,NOTIFY=&SYSUID  
//*****  
//  
//** LUMINEX SCRATCH LIST UPDATE  
//** EXTRACTS SCRATCH VOLSERs FROM TAPE MANAGEMENT REPORT.  
//** ACCEPTS TLMS REPORTS: 003 018 043  
//** ACCEPTS TMS REPORTS: 05 49 TMEVSNM  
//** ACCEPTS RMM REPORTS: EDGRPT01  
//** IGNORES ALL OTHER REPORTS THAT MIGHT BE INCLUDED IN TAPERPT.  
//**  
//** THE REPORT FILE CAN BE USE FIXED OR VARIABLE BLOCKS.  
//** MOST IMPORTANT: THE FILE MUST HAVE ASA OR MACH CARRIAGE CONTROL.  
//**  
//** USE THIS SAMPLE JOB IF THE LUMINEX GATEWAY IS DEFINED AS AN MTL.  
//**  
//** AN MTL IS DEFINED AS MTL=YES WITH A LIBRARY ID IN THE HCD/IODF.  
//** VOLSERs IN AN MTL MUST BE DEFINED IN THE TCDB (IE: SYS1.VGENERAL).  
//**
```

```

//* WHEN A VOLSER CHANGES TO SCRATCH STATUS, THE TCDB VOLUMEENTRY
//* FOR THIS VOLSER MUST ALSO BE ALTERED TO SCRATCH STATUS.
//*
//* THE ALTERVOL STEP CHANGES THE VOLUMEENTRIES IN TCDB TO SCRATCH.
//* THE SERVRUPD STEP WRITES THE SCR VOLSER LIST TO LUMINEX SERVER.
//* YOU MAY WANT TO SKIP THESE TWO STEPS DURING PRELIMINARY TESTING.
//*
//*****REPLACEMENT SECTION*****
//* REPLACE THE FOLLOWING WITH SITE-SPECIFIC VALUES.
//*
// SET LOADLIB=VENDOR.LUMINEX.LOADLIB
// SET      IDSN=VENDOR.LUMINEX.TAPE.REPORT      INPUT TAPE REPORT DSN
// SET      OPRE=VENDOR.LUMINEX.LSCRUP          OUTPUT DSN PREFIX
// SET SCRPOOL1=SCRUPD                      SCRATCH POOL (1-6 ALPHANUM)
// SET DASDALOC='UNIT=SYSDA'                  OR SMS CLASS(ES)
// SET LUMUNIT=LUMVTL           ESOTERIC FOR DRIVES USING THIS SCR POOL
// SET LUMUPDV=SCRUPD            SPECIAL TAPE VOLSER ON SERVER FOR SCR UPDT
//*****EXECUTION SECTION*****
//OUT    EXEC PGM=IEFBR14
//SP1    DD DSN=&OPRE..SP&SCRPOOL1,
//        DISP=(MOD,DELETE),SPACE=(TRK,(1,1)),UNIT=SYSALDDA
//TUPD    DD DSN=&OPRE..TCDBUPD,
//        DISP=(MOD,DELETE),SPACE=(TRK,(1,1)),UNIT=SYSALDDA
//*****PARMS SECTION*****
//* THESE COMMA-DELIMITED PARMS MUST APPEAR IN THIS ORDER IF SPECIFIED.
//* HIDESKIP ... CAUSES THE SKIPPED VOLSER MSGS TO BE SUPPRESSED.
//* SP= SCRATCH POOL NAME (1-6 CHARS) AND SP DD NAME SUFFIX.
//* V= VOL PREFIX OR VOLSER-VOLSER RANGE.
//* SG= STORAGE GROUP NAME TO BE INSERTED INTO ALTER VOLUMEENTRY STMTS.
//* W= SCRATCH WARNING THRESHOLD FOR WARNING MSG AND RETCODE=4.
//* THE FOLLOWING PARMS ARE REQUIRED: SP= V=
//* EXAMPLE: PARM='HIDESKIP,SP=1,V=555,SG=LUMVTL,W=1000'
//* EXAMPLE: PARM='SP=1,V=375000-549999'
//*
// SET P='SP=1,V=375000-549999,SG=LUMVTL,W=1000'      <-- MODIFY THIS
//*****DATA TRANSFER SECTION*****
//EXTRACT EXEC PGM=LSCRUP,REGION=300K,PARM='&P'
//STEPLIB  DD DISP=SHR,DSN=&LOADLIB          (NO APF AUTH)
//DATAIN   DD DISP=SHR,DSN=&IDSN          IN
//SP1      DD DSN=*.OUT.SP1,                OUT
//        DISP=(NEW,CATLG),SPACE=(TRK,(15,30)),
//        DCB=(BLKSIZE=6000,LRECL=6),&DASDALOC
//TCDBUPD  DD DSN=*.OUT.TUPD,              OUT
//        DISP=(NEW,CATLG),SPACE=(TRK,(30,300)),
//        DCB=(BLKSIZE=8000,LRECL=80),&DASDALOC
//SYSPRINT DD SYSOUT=*
//SYSUDUMP DD SYSOUT=*
//*****TESTING SECTION*****
//ALTERVOL EXEC PGM=IDCAMS      SKIP THIS IF JUST TESTING EXTRACT
//SYSPRINT DD SYSOUT=*
//SYSIN    DD DISP=SHR,DSN=*.EXTRACT.TCDBUPD      IN
//*****SERVRUPD SECTION*****
//SERVRUPD EXEC PGM=IEBGENER      SKIP THIS IF JUST TESTING EXTRACT
//SYSPRINT DD SYSOUT=*
//SYSIN    DD *
//SYSUT1   DD DISP=SHR,DSN=*.EXTRACT.SP1          IN
//SYSUT2   DD VOL=SER=&LUMUPDV,UNIT=(&LUMUNIT,1,DEFER), TO SERVER OUT

```

```

//          DISP=(NEW,DELETE) ,DSN=WHATEVER
//*****

```

The following is a copy of the sample job for updating the scratch list if the Channel Gateway has been installed as a virtual tape library (VTL). This means that the library is not controlled by IBM SMS and ISMF panels.

```

//LSCRVTL JOB 0,0,PRTY=3,
//          CLASS=A,MSGCLASS=E,NOTIFY=&SYSUID
//*****
//*
//** LUMINEX SCRATCH LIST UPDATE
//** EXTRACTS SCRATCH VOLSERs FROM TAPE MANAGEMENT REPORT.
//** ACCEPTS TLMS REPORTS: 003 018 043
//** ACCEPTS TMS REPORTS: 05 49 TMEVSNM
//** ACCEPTS RMM REPORTS: EDGRPT01
//** IGNORES ALL OTHER REPORTS THAT MIGHT BE INCLUDED IN TAPERPT.
//*
//** THE REPORT FILE CAN BE USE FIXED OR VARIABLE BLOCKS.
//** MOST IMPORTANT: THE FILE MUST HAVE ASA OR MACH CARRIAGE CONTROL.
//*
//** USE THIS SAMPLE JOB IF THE LUMINEX GATEWAY IS NOT AN MTL.
//*
//** AN MTL IS DEFINED AS MTL=YES WITH A LIBRARY ID IN THE HCD/IODF.
//*
//** THE SERVRUPD STEP WRITES THE SCR VOLSER LIST TO LUMINEX SERVER.
//** YOU MAY WANT TO SKIP THIS      STEP DURING PRELIMINARY TESTING.
//*
//*****REPLACE THE FOLLOWING WITH SITE-SPECIFIC VALUES.
//*
// SET LOADLIB=VENDOR.LUMINEX.LOADLIB
// SET  IDSN=VENDOR.LUMINEX.TAPE.REPORT      INPUT TAPE REPORT DSN
// SET  OPRE=VENDOR.LUMINEX.LSCRUP        OUTPUT DSN PREFIX
// SET SCRPOOL1=SCRUPD                  SCRATCH POOL (1-6 ALPHANUM)
// SET DASDALOC='UNIT=SYSDA'           OR SMS CLASS (ES)
// SET LUMUNIT=LUMVTL      ESOTERIC FOR DRIVES USING THIS SCR POOL
// SET LUMUPDV=SCRUPD      SPECIAL TAPE VOLSER ON SERVER FOR SCR UPDT
//*****
//OUT EXEC PGM=IEFBR14
//SP1   DD DSN=&OPRE..SP&SCRPOOL1,
//          DISP=(MOD,DELETE),SPACE=(TRK,(1,1)),UNIT=SYSALLDA
//*****
//** THESE COMMA-DELIMITED PARMS MUST APPEAR IN THIS ORDER IF SPECIFIED.
//** HIDESKIP ... CAUSES THE SKIPPED VOLSER MSGS TO BE SUPPRESSED.
//** SP= SCRATCH POOL NAME (1-6 CHARS) AND SP DD NAME SUFFIX.
//** V= VOL PREFIX OR VOLSER-VOLSER RANGE.
//** W= SCRATCH WARNING THRESHOLD FOR WARNING MSG AND RETCODE=4.
//** THE FOLLOWING PARMS ARE REQUIRED: SP= V=
//** EXAMPLE: PARM='HIDESKIP,SP=1,V=555,W=1000'
//** EXAMPLE: PARM='SP=1,V=375000-549999'
//*
// SET P='SP=1,V=375000-549999,W=1000'          <-- MODIFY THIS
//*****
//EXTRACT EXEC PGM=LSCRUP,REGION=300K,PARM=' &P'
//STEPLIB  DD DISP=SHR,DSN=&LOADLIB          (NO APF AUTH)
//DATAIN   DD DISP=SHR,DSN=&IDSN
//SP1     DD DSN=*.OUT.SP1,                      IN
//                                     OUT

```

```
//           DISP=(NEW,CATLG),SPACE=(TRK,(15,30)),  
//           DCB=(BLKSIZE=6000,LRECL=6),&DASDALOC  
//SYSPRINT DD SYSOUT=*  
//SYSUDUMP DD SYSOUT=*  
//*****  
//  
//*****  
//SERVRUPD EXEC PGM=IEBGENER      SKIP THIS IF JUST TESTING EXTRACT  
//SYSPRINT DD SYSOUT=*  
//SYSIN   DD *  
//SYSUT1  DD DISP=SHR,DSN=*.EXTRACT.SP1          IN  
//SYSUT2  DD VOL=SER=&LUMUPDV,UNIT=(&LUMUNIT,1,DEFER), TO SERVER OUT  
//           DISP=(NEW,DELETE) ,DSN=WHATEVER  
//*****
```

## Appendix A. LTMon Command to Admin+ Script Cross Reference

| LTMon Command   | Admin+ Script               |
|-----------------|-----------------------------|
| DALCG           | GETALERT                    |
| DALDDR          | GETDDRALERT: dataserver     |
| DCAP            | GETCAP                      |
| DCG             | GETCGINFO                   |
| DDEV dev        | GETDEVSTAT: tag             |
| DDS             | GETSTORAGELIST              |
| DREP dataserver | GETDDRREPSTATUS: dataserver |
| DSP             | GETALLSRCNT                 |
| DSP dev         | GETDEVSCRCNT: tag           |
| DV volser       | GETVOLINFO: volser          |



871 Marlborough Avenue  
Riverside, CA 92507

[www.luminex.com](http://www.luminex.com)

1.888.LUMINEX  
1.951.781.4100